

Mobility Data Analytics

Yannis Theodoridis

Data Science Lab.*, Univ. Piraeus

* **Credits:** Eva Chondrodima, Christos Doulkeridis, Harris Georgiou,
Yannis Kontoulis, Nikos Pelekis, Panagiotis Tampakis, George S. Theodoropoulos, Andreas Tritsarolis

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Outline

1. Introduction - Getting familiar with mobility data

2. Pre-processing mobility data

- Cleansing, Simplification, Enrichment, Sampling, etc.

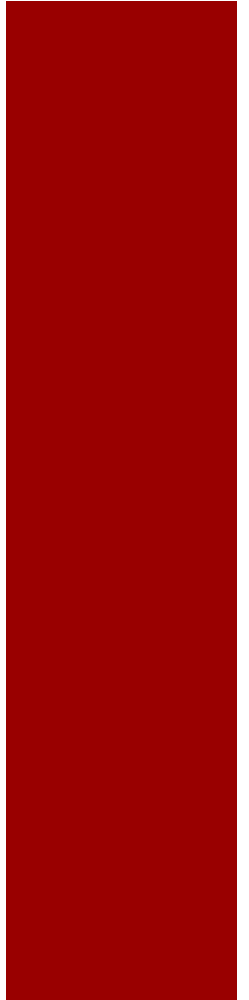
3. Analyzing mobility data

- Cluster analysis (and collective movement behavior)
- Future location & trajectory prediction

4. Summary

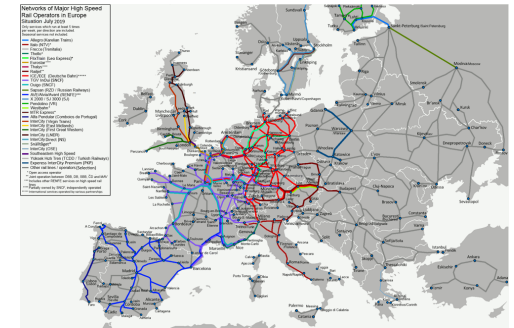
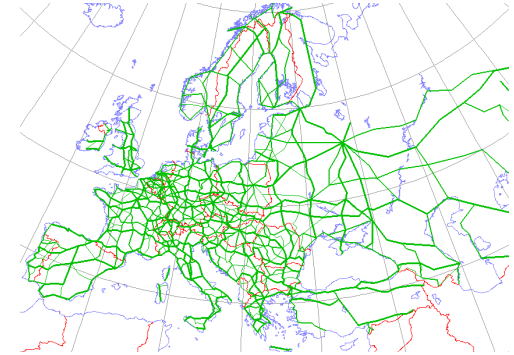
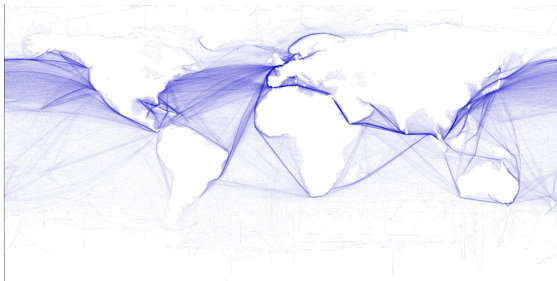


1.
***Introduction –
Getting to know mobility data***



Application domains

- **Urban**: movement of vehicles (private, taxis, buses), pedestrians, etc.
- **Maritime / Aviation**: movement of ships/aircrafts (also, challenges due to unmanned/autonomous objects)
- Examples:
 - Detect **typical vs. anomalous** movements, hot spots/paths, etc.
 - **Forecast** anticipated routes (or traffic), etc.



All images source: Wikipedia.org

Examples of datasets @ urban

- **GeoLife** (source: Microsoft Research Asia)
 - 182 user movements (under various transportation means) organized in 17,621 trajectories;
 - 68 Km in 2,7 hrs. per trajectory, avg.;
 - dense sampling (1 sample every ~5 sec)
- **T-Drive** (source: Microsoft Research Asia):
 - 2,357 taxis in Beijing for 1 week (15 million points, in total);
 - 869 Km per taxi, avg.;
 - sparse sampling (1 sample every ~3 min)

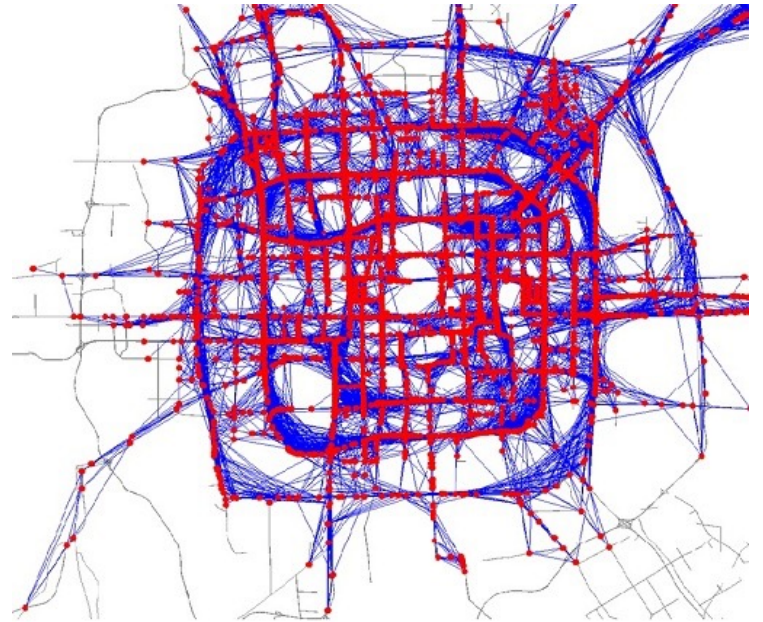


image source: research.microsoft.com

Examples of datasets @ urban (cont.)

- **NYC taxis** (source: NYC Taxi & Limousine Commission): 1.4 billion trips, Jan. 09 – Dec.17.
 - **Ride-hailing apps** data are also provided
 - Attention: pickup – drop-off locations are only available

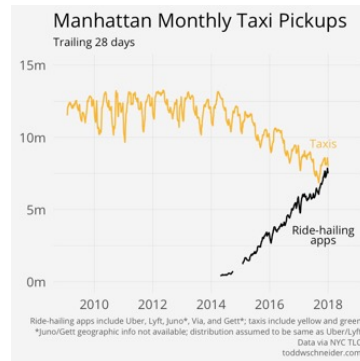
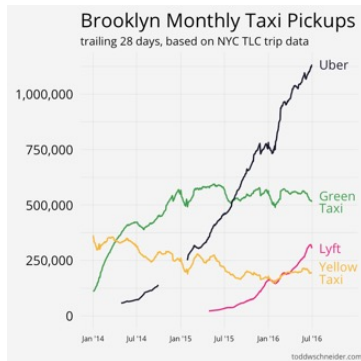
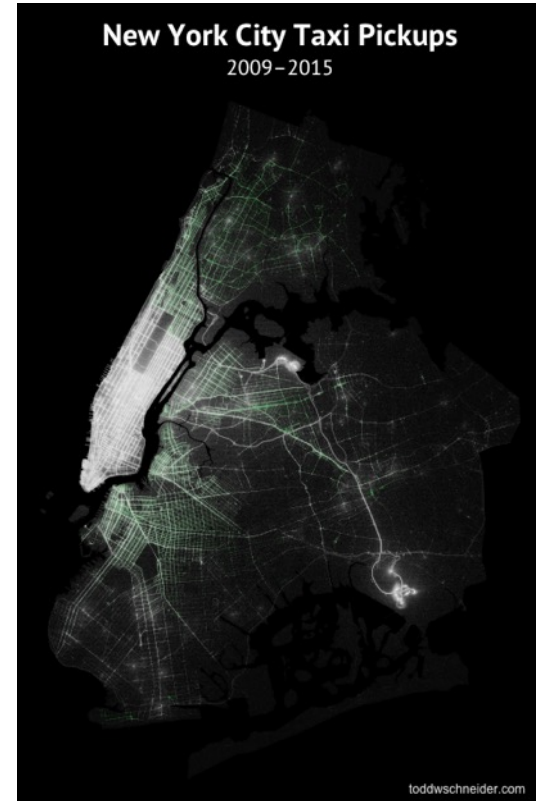


image source: toddwschneider.com



Examples of datasets @ maritime

- **AIS** (Automatic Identification System)
 - >250,000 vessels tracked daily (source: marinetraffic.com)
 - AIS signal transmitted: every 2 to 10 sec depending on speed while underway; every 3 min while at anchor

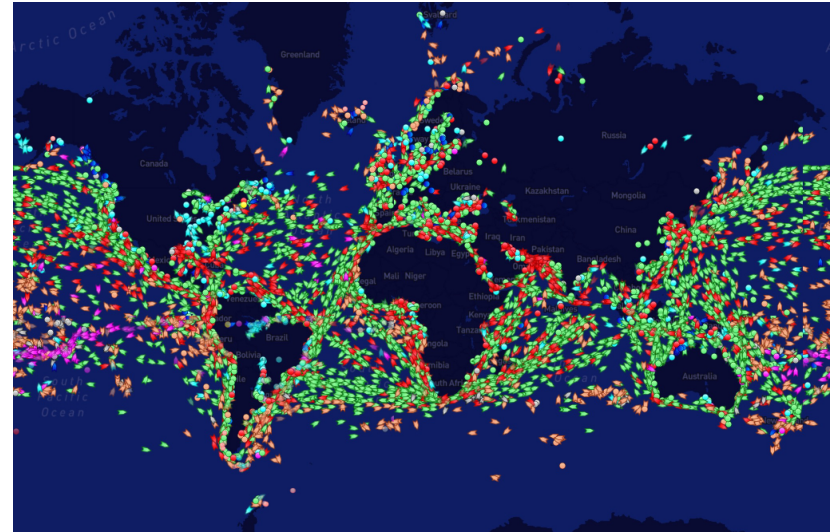
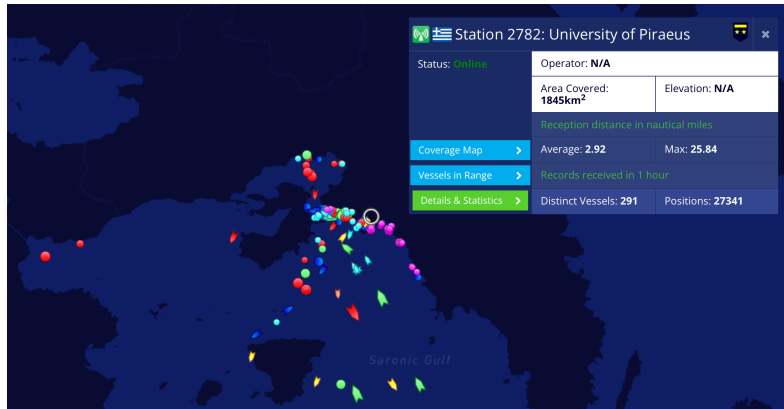


image source: marinetraffic.com

- top: global snapshot on May 26th, 2022; vessel colors correspond to different vessel types (e.g., cargo is green, tanker is red)
- left: vessels tracked by the Univ. Piraeus' AIS station

Examples of datasets @ aviation

- **ADS-B** (Automatic Detection System - Broadcast)
 - >15,000 aircrafts flying at the same time worldwide (source: flightradar24.com)
 - ADS-B signal transmitted: every 1 sec while on air; not transmitted while on the ground

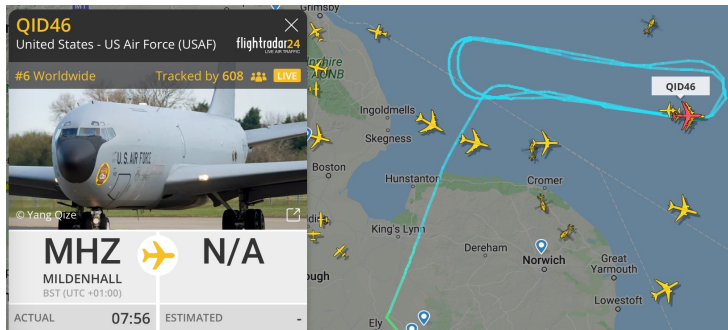
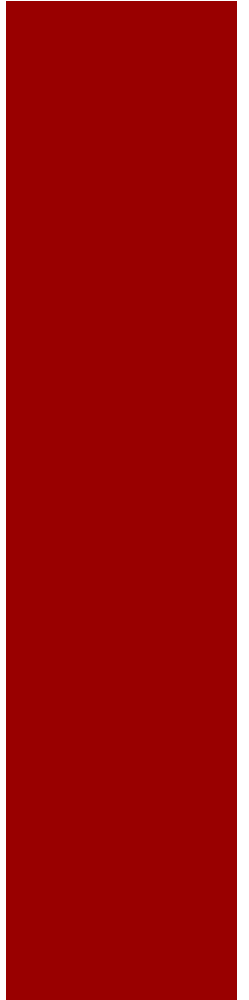


image source: [flightradar24.com](https://www.flightradar24.com)

- top: global snapshot on May 25th, 2022; yellow vs. blue planes if located by terrestrial vs. satellite stations
- left: the route of a military aircraft

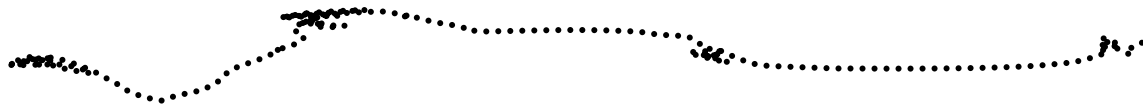
2. *Pre-processing mobility data*



Data pre-processing

- Definition: **preparing data for analytics purposes**

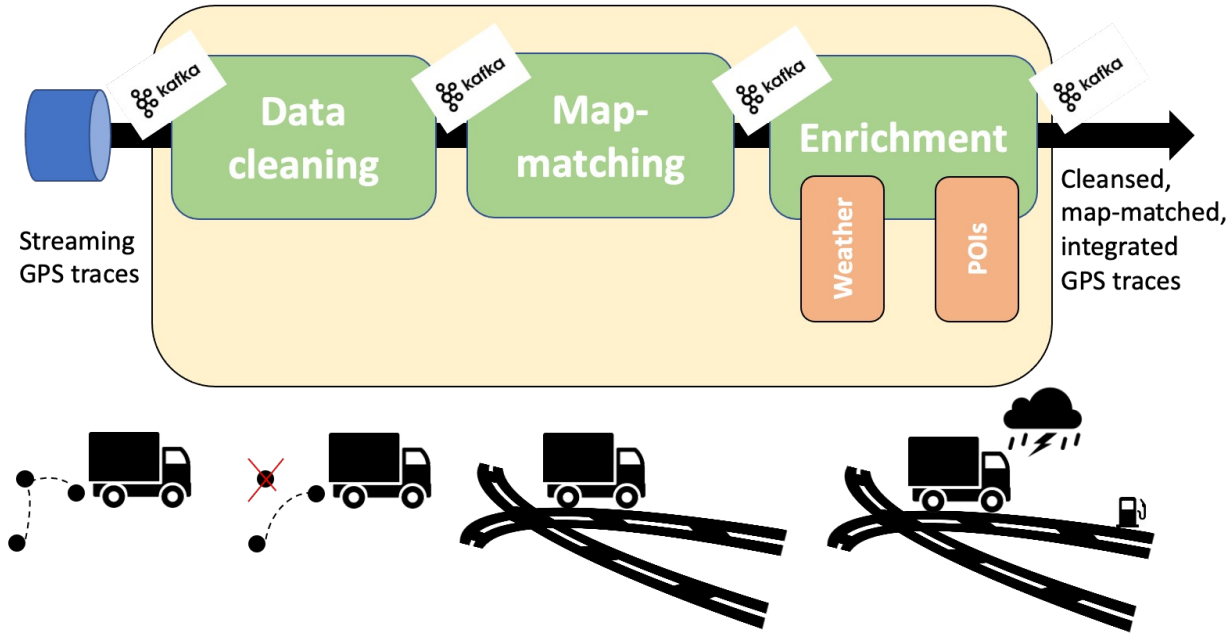
$$T = \{ \langle p_1, t_1 \rangle, \langle p_2, t_2 \rangle, \dots, \langle p_n, t_n \rangle \}$$



- Data pre-processing includes:
 - **Cleansing** (noise removal, smoothing, map matching, etc.)
 - **Transformation** (trajectory segmentation, simplification, etc.)
 - **Enrichment** (semantic annotation, data fusion, etc.)etc.

Data pre-processing (cont.)

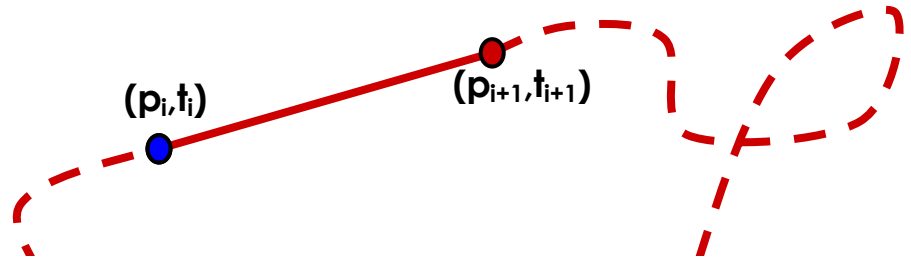
- An example: **data pre-processing pipeline (urban traffic)**



Source: Track & Know EU project

From GPS locations to trajectories

- GPS records correspond to **samples** (p_i, t_i) of our movement – inferring ‘continuous’ movement is not trivial.
- A typical representation of a moving object’s trajectory is a **polyline** (in 4D space; x-, y-, z-, t-) – vertices correspond to (p_i, t_i)
- Typically, **linear interpolation** is assumed between (p_i, t_i) and (p_{i+1}, t_{i+1})

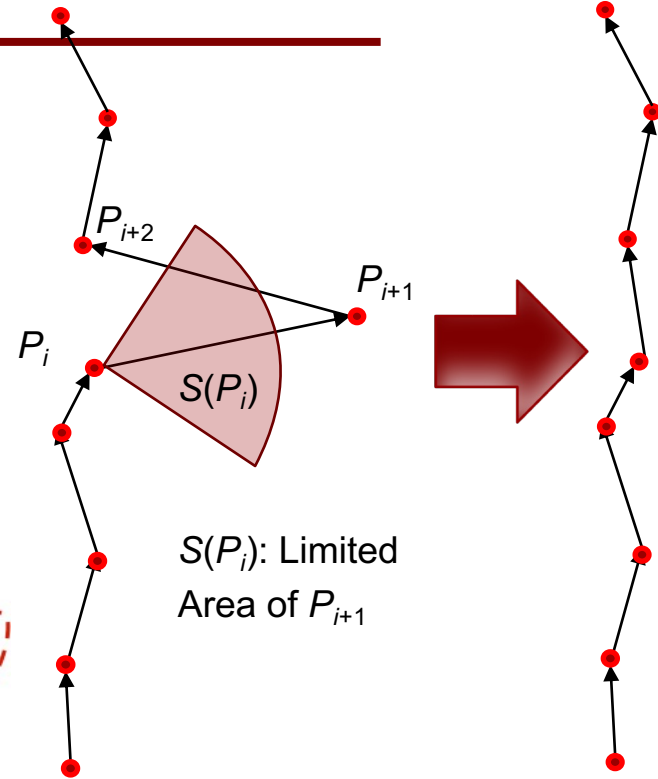
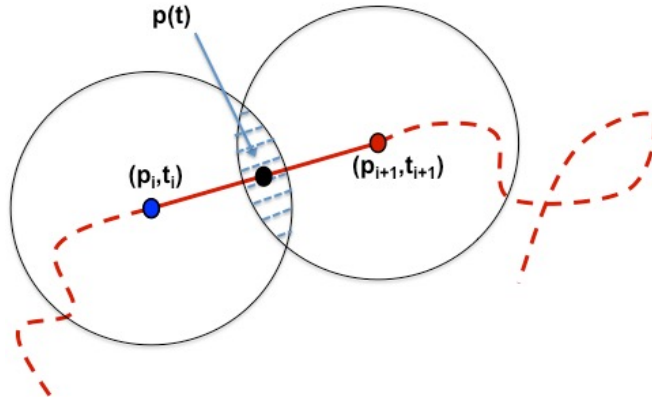


$$p(t) = \left(x_i + \frac{t - t_i}{t_{i+1} - t_i} (x_{i+1} - x_i), y_i + \frac{t - t_i}{t_{i+1} - t_i} (y_{i+1} - y_i) \right)$$

GPS Data Cleansing

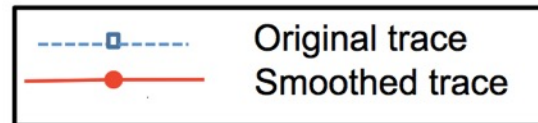
- Erroneous recordings: noise vs. random errors
- **Noise** corresponds to values that are 'impossible' to appear
- Can be detected and removed using appropriate filters
 - e.g., maximum speed

- **Potential Area of Activity (PAA)**



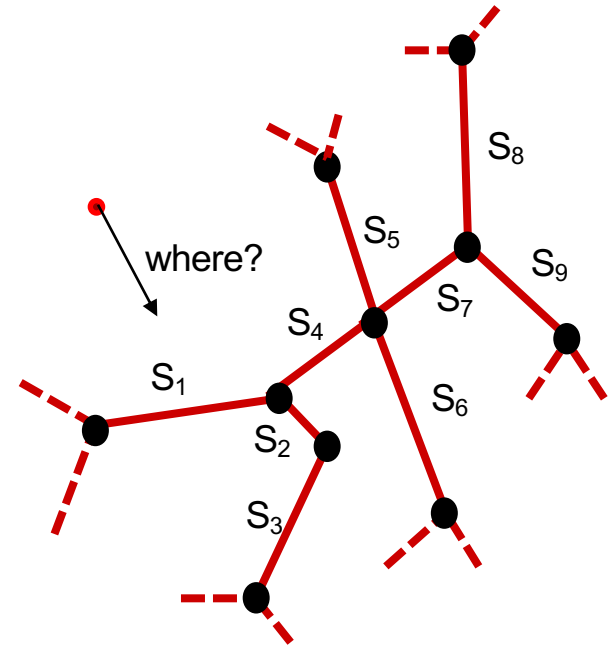
GPS Data Cleansing (cont.)

- Erroneous recordings: noise vs. random errors
- **Random errors** correspond to 'possible' values that appear to be small deviations from actual ones
- Can be smoothed using a plethora of statistical methods
 - e.g., least squares spline approximation (de Boor, 1978)



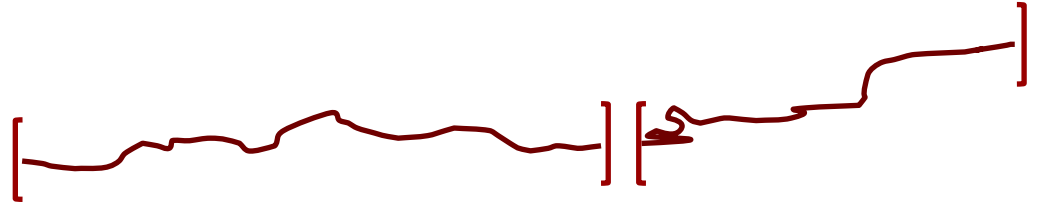
GPS Data Cleansing (cont.)

- Special case: network-constrained movement
- Requires an additional step: **map-matching**
- Several techniques (Quddus et al. 2003; 2007):
 - Geometric map-matching
 - Topological map-matching
 - Probabilistic map-matching
 - Hybrid map-matching

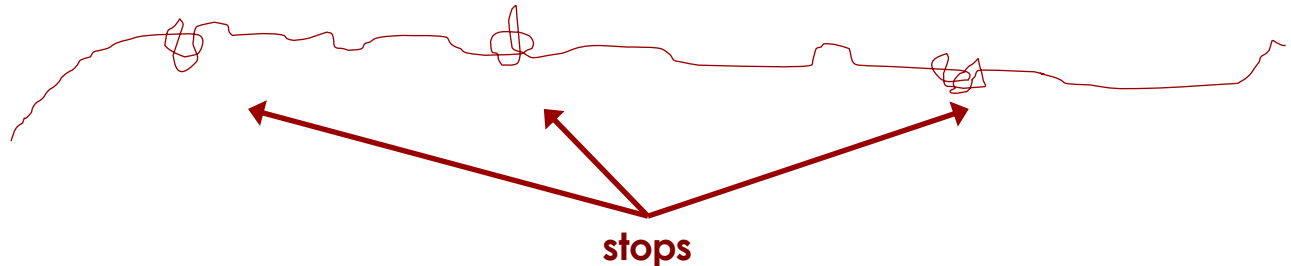


Trajectory segmentation

- Goal: **Segment sequences of points** in homogeneous sub-sequences (hereafter, called **trajectories** or **routes**)



- Various approaches:
 - Segmentation via raw (spatial / temporal) gap or via stop discovery
 - Segmentation via prior knowledge (e.g., office / sleeping hours, arrival at ports)



Trajectory simplification

- The need for simplification: efficiency in storage, processing time, etc.
 - Simplification is a form of data compression
- Goal: maintain the original 'signature' as much as possible by only keeping the set of **critical points**
- Approaches
 - Offline (i.e., multi-pass), vs.
 - Online (i.e., single-pass)

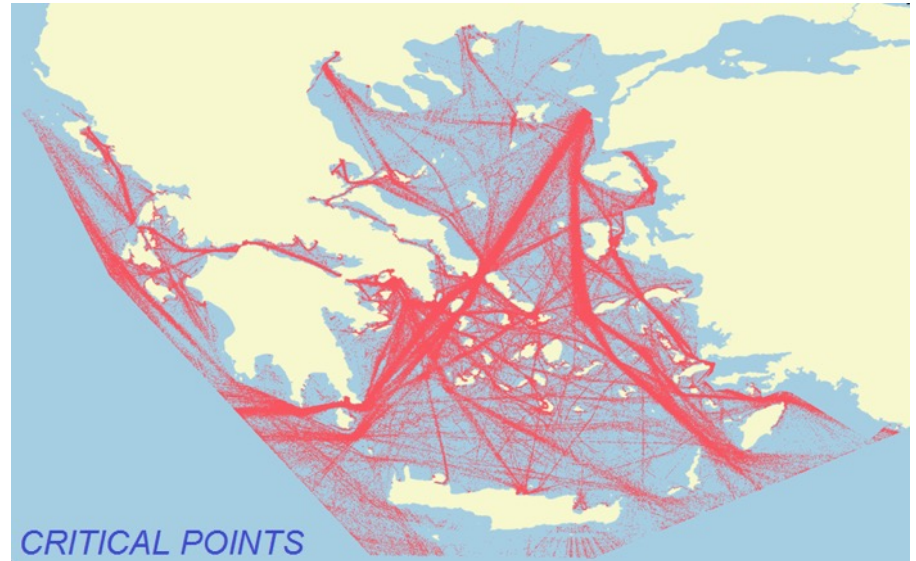


image source: aminess.eu

Trajectory simplification (cont.)

- Offline approaches:
 - top-down vs. bottom-up vs. sliding window vs. opening window
- e.g., **Synchronous Euclidean Distance – SED** (Meratnia & de By, 2004)
 - Adapts the popular Douglas & Peucker polyline simplification (1973) to the mobility domain

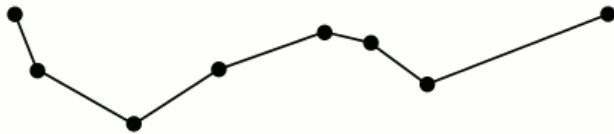
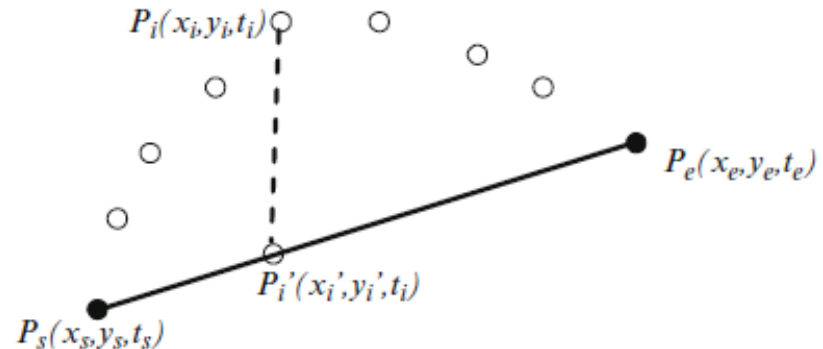


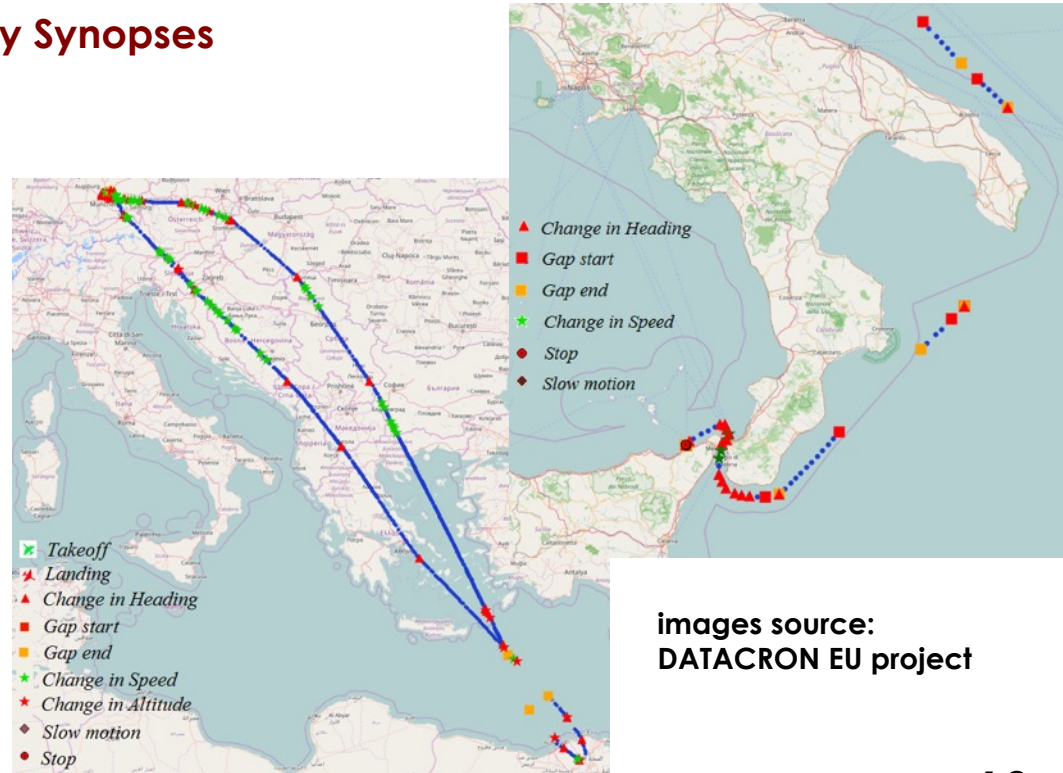
image source:

https://commons.wikimedia.org/wiki/File:Douglas-Peucker_animated.gif



Trajectory simplification (cont.)

- Online approaches, e.g., **Trajectory Synopses** (Patroutpas et al. 2015; 2017)
- Maintains a **velocity vector** per moving object in order to detect **instantaneous events**
 - stop; change in velocity vector; etc.
- Tradeoff: degree of compression vs. quality of approximation



images source:
DATACRON EU project

Trajectory enrichment

- From “raw” sequences (p,t) of time-stamped locations
- ... to meaningful mobility tuples <where, when, what>
- **Semantic trajectory** (Parent et al. 2015)
 - semantically-annotated representation of the motion path of a moving object
 - **sequence of episodes** (stop/move segments of routes) along with appropriate **tags**

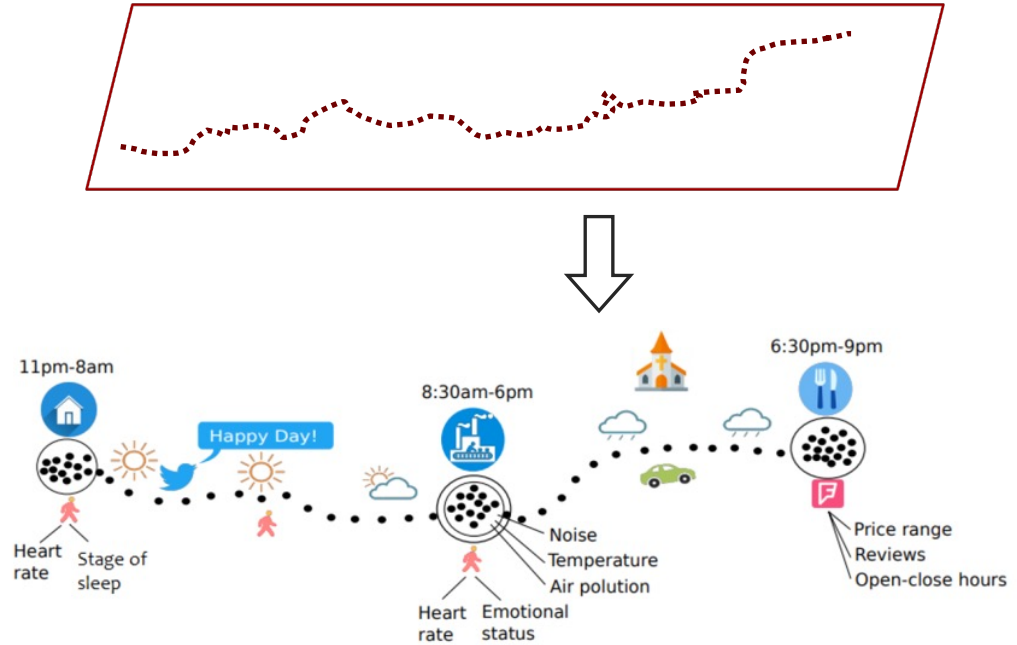
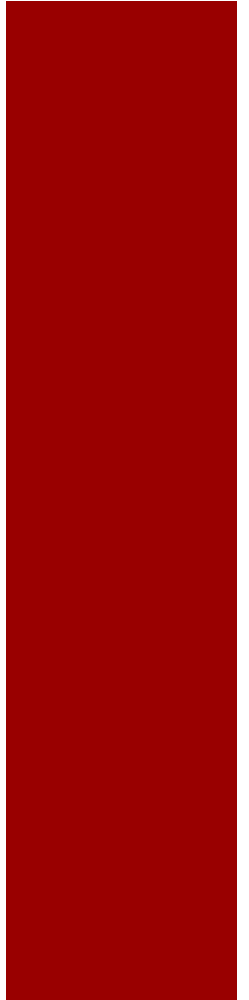


Image source:
MASTER EU project

3. *Analyzing mobility data*



Types of mobility data analytics

- Discovering **groups** and **outliers**
- Discovering **frequent routes** (hot paths) and **frequent locations** (hot spots)
- **Prediction/forecasting** tasks







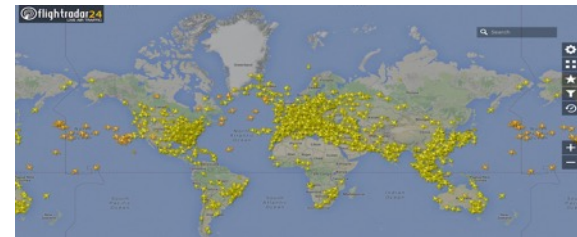
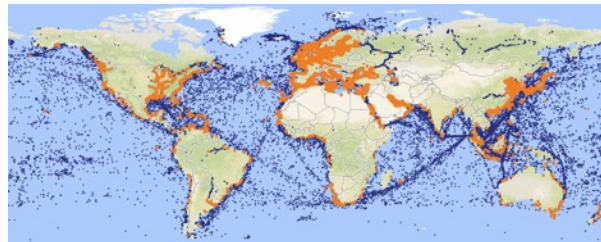
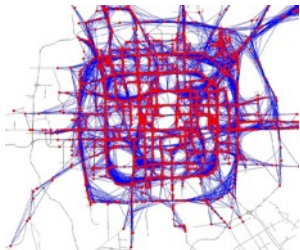
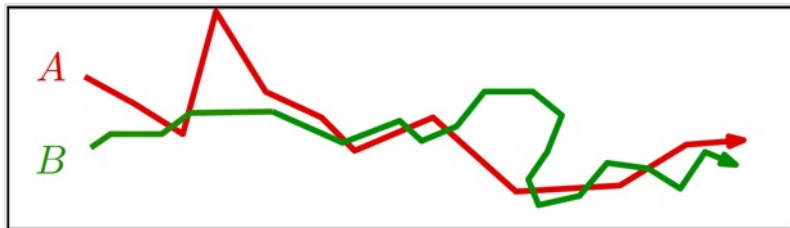
OUTPUT	CORRECT VALUE	OBJECTIVE FUN.	VALUE
		Far from reality	200
		Closer	100
		Very close	0

image source: kdnuggets.com

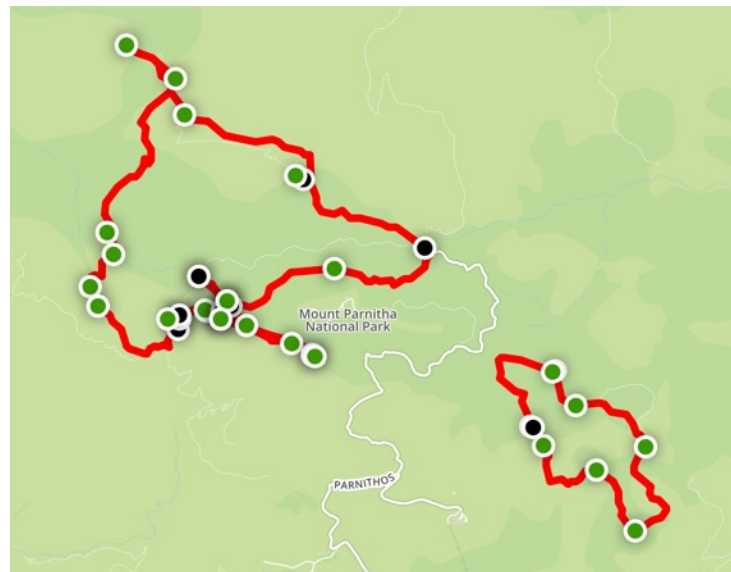


Orthogonal issue: Trajectory similarity

- How do we measure **similarity** between two trajectories A, B?
 - not so trivial as it sounds

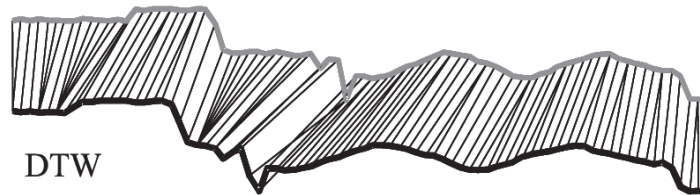
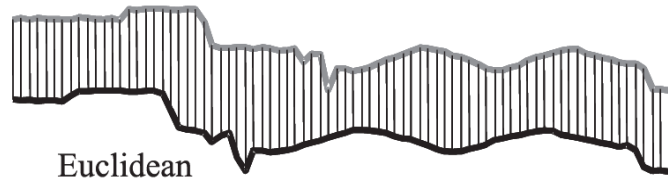


- Alternative approaches:
 - Trajectory as a 2D time-series
 - Trajectory as a 2D polyline
 - Trajectory as a movement function



Trajectory as a time series

- Time series similarity has been studied extensively (e.g., Vlachos et al. 2002; Chen et al. 2005). Examples:
 - Euclidean distance, Chebyshev distance, Dynamic Time Warping (DTW),
 - Longest Common SubSequence (LCSS),
 - Edit Distance on Real sequences (EDR),
 - Edit distance with Real Penalty (ERP), etc.



Trajectory as a polyline

- **DISSIM** (Nanni & Pedreschi, 2006; Frentzos et al. 2007)

- Extension of Euclidean distance:

$$DISSIM(R, S) = \int_{t_1}^{t_n} L_2(R(t), S(t)) dt$$

$$DISSIM(R, S) \approx \frac{1}{2} \sum_{k=1}^{n-1} \left(\left(L_2(R(t_k), S(t_k)) + L_2(R(t_{k+1}), S(t_{k+1})) \right) \cdot (t_{k+1} - t_k) \right)$$

- DISSIM function is a metric

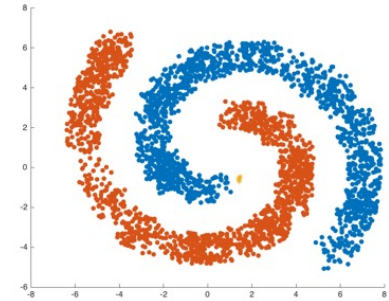
- Conditions: (1) non-negativity; (2) identity of indiscernibles; (3) symmetry; (4) triangle inequality



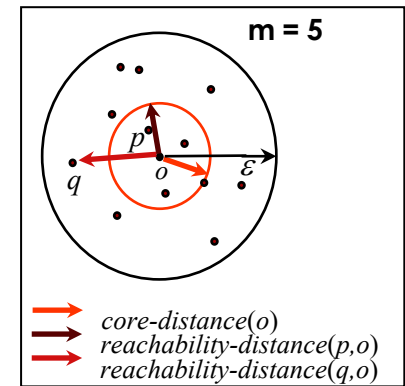
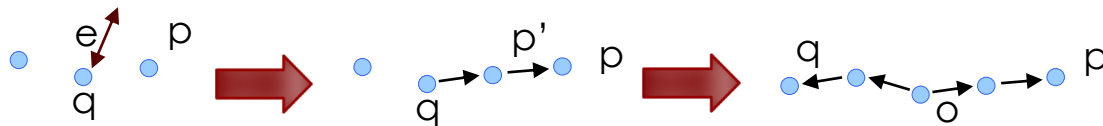
1. $d(x, y) \geq 0$
2. $d(x, y) = 0 \Leftrightarrow x = y$
3. $d(x, y) = d(y, x)$
4. $d(x, z) \leq d(x, y) + d(y, z)$

From point clustering ...

- **DBSCAN** (Ester et al. 1996), **OPTICS** (Ankerst et al. 1996), etc.: A family of density-based point clustering methods
 - Key parameters (recall that we talk about density-based methods):
 - **radius** of an object's neighborhood (ϵ)
 - minimum **population** within an object's neighborhood (m)
 - Classification of points: **core points** vs. **borders** vs. **noise**
 - Clusters are built around core points wrt. **density reachability**

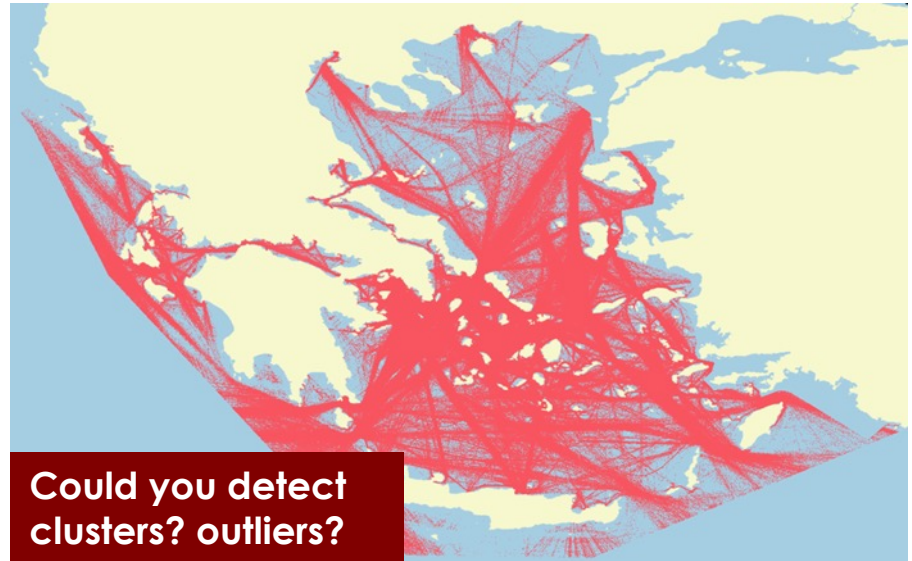


$m = 3$



... to Trajectory clustering

- Objectives:
 - Cluster trajectories w.r.t. similarity
 - Eventually, detect outliers
- Issues:
 - Which similarity function?
 - Upon the entire trajectories or portions (sub-trajectories?)
- State-of-the-art:
 - Clustering on the entire trajectories: **T-OPTICS** (Nanni & Pedreschi, 2006)
 - Clustering on sub-trajectories: **TraClus** (Lee et al. 2007); **S²T-Clustering** (Pelekis et al. 2017a, 2017b), **DSC** (Tampakis et al. 2019)

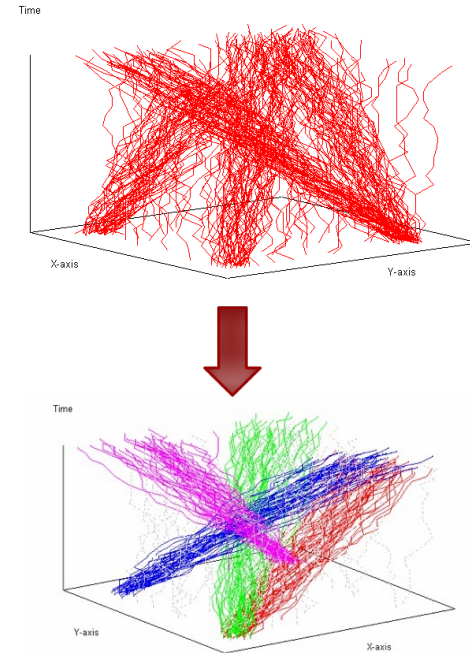
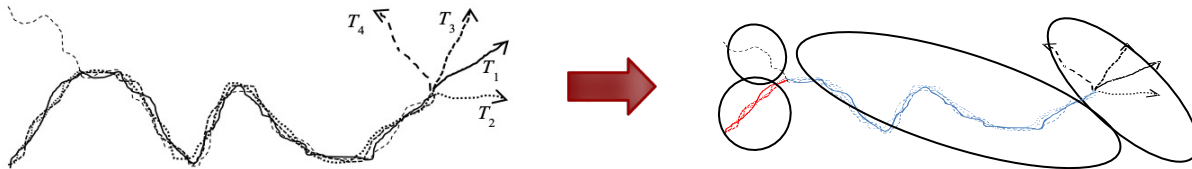


... to Trajectory clustering (cont.)

- Clustering at entire trajectory level, e.g. **T-OPTICS**
 - Builds upon OPTICS and DISSIM distance function

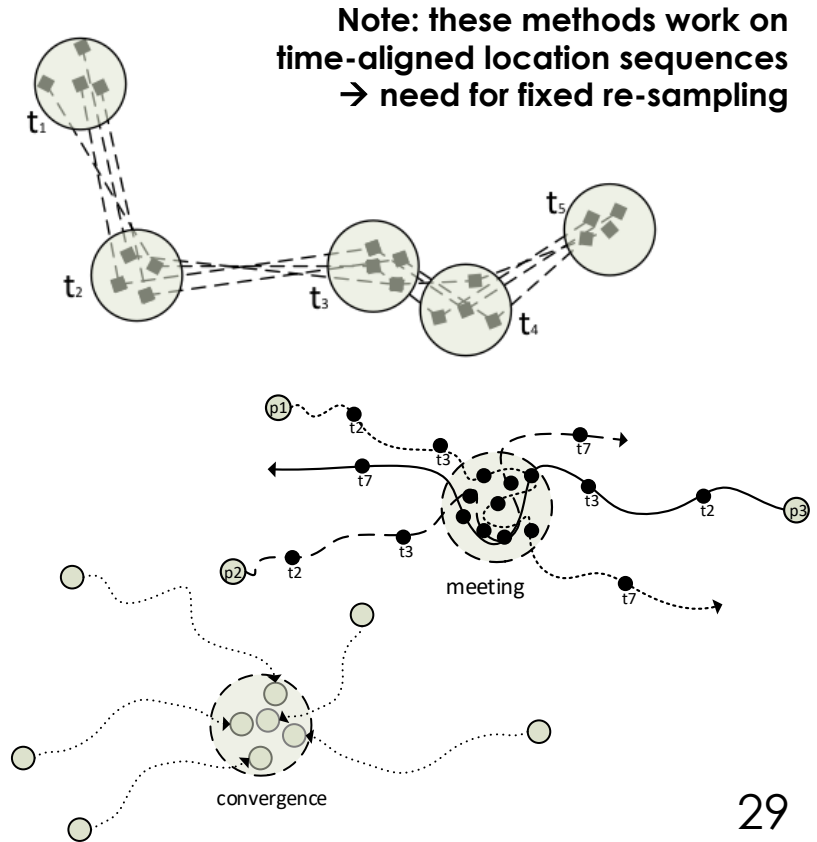
$$DISSIM(R, S) = \int_{t_1}^{t_n} L_2(R(t), S(t)) dt$$

- Clustering at sub-trajectory level, e.g. **S²T-Clustering**
 - Finds the most 'popular' sub-trajectories and builds clusters around them



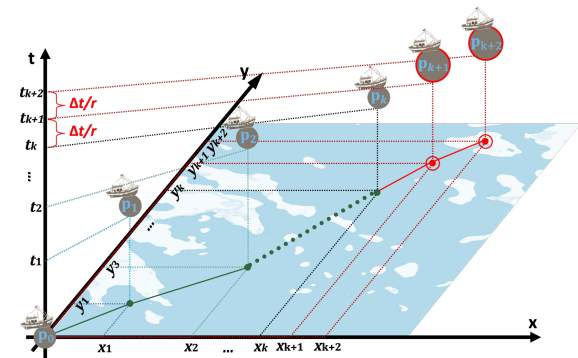
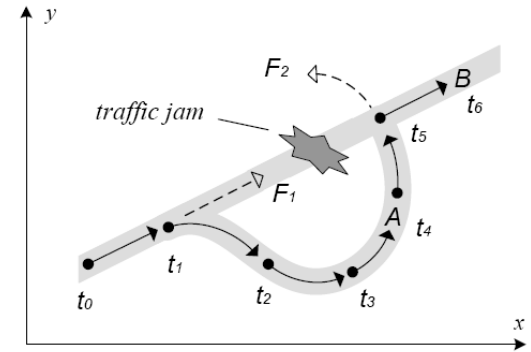
Location-based clustering

- Detecting a large enough subset of objects moving along paths close to each other for a certain time
 - Spherical-like clustering: **Flocks** (Laube et al. 2005; Gudmundsson & van Kreveld, 2006) vs.
 - Density-based clustering: **Convoys** (Jeung et al. 2008); **Swarms** (Li et al. 2010), etc.
- Interesting variants of the flock/convoy methods:
 - **meeting/convergence points, leaders and followers, evolving clusters** (Tritsarolis et al. 2021), etc.



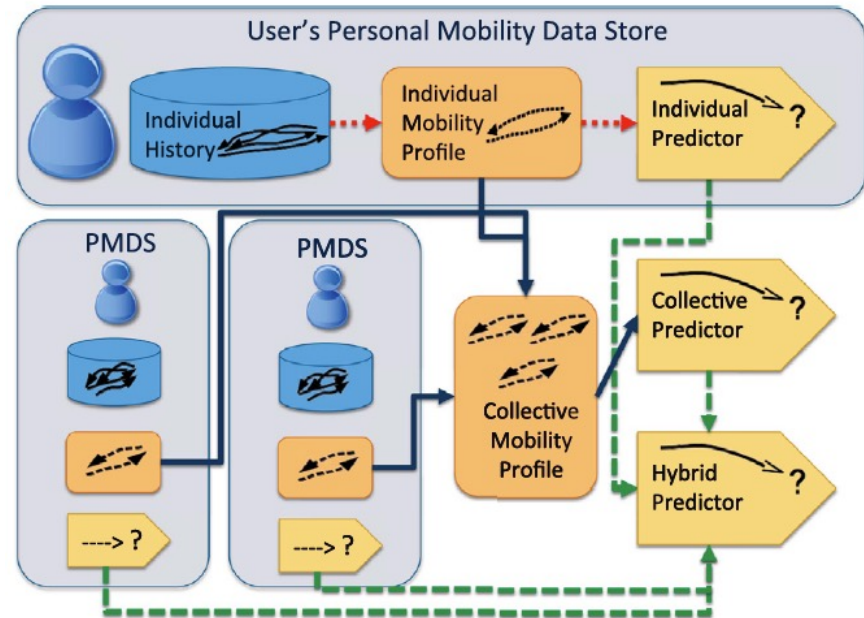
Location / Trajectory prediction

- **Future location / trajectory prediction (FLP/TP)** aims to predict the future location(s) of a moving object within a time horizon.
- Main approach: mathematical formulae- (Tao et al. 2004) vs. **Pattern-based**, i.e., patterns are built upon the objects' history
 - urban (Trasarti et al. 2017);
 - maritime (Chondrodima et al. 2022, 2023; Tritsarolis et al. 2024);
 - aviation (Georgiou et al. 2018, 2020)
- Interesting variants: traffic flow forecasting, collision risk assessment, estimated time of arrival (ETA) prediction, etc.



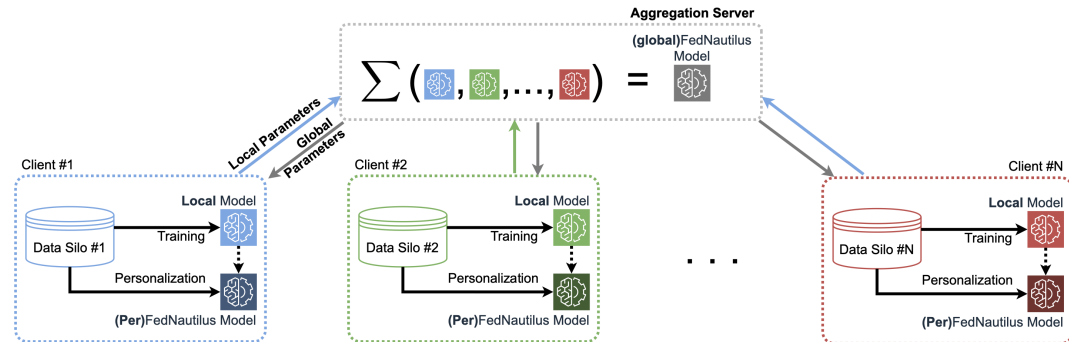
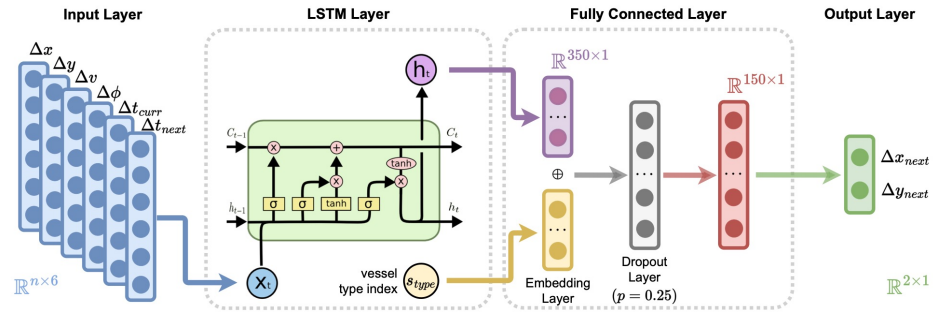
Location / Trajectory prediction (cont.)

- **MyWay** (Trasarti et al. 2017) maintains a Personal Mobility Data Store (PMDS) per participating person
 - How is a person moving?
 - According to his/her past movement patterns
 - What if the personal datastore is not adequate?
 - Look into the collective knowledge base
 - 3 predictors: personal (red), collective (blue), hybrid (green)

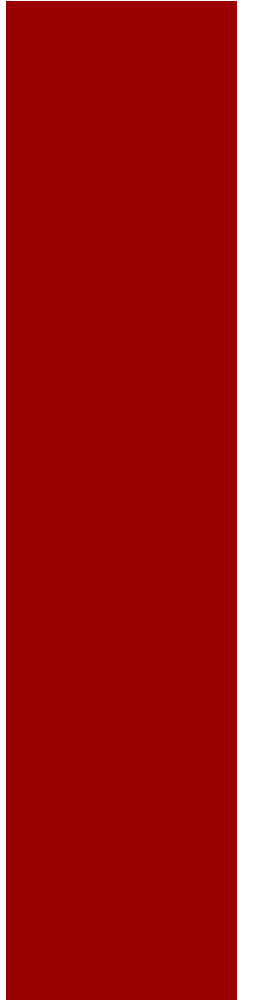


Location / Trajectory prediction (cont.)

- **(Fed)Nautilus** (Tritsarolis et al. 2024) trains an LSTM neural network with past trajectories of vessels
- Two variants: centralized (Nautilus) vs. Federated learning-based (FedNautilus) architecture
- The FL approach achieves ~90% savings in communication cost
 - only model parameters are exchanged between data silos and aggregation server

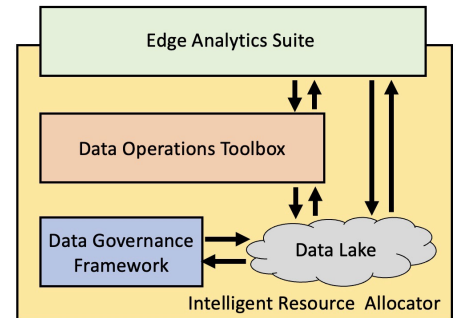


5. *Summary*



Summary

- The **Mobility Data Analytics** field (Pelekis & Theodoridis 2014) includes many success stories on:
 - **Data management** - access methods & query processing techniques, DBMS extensions (the so-called, Moving Object Databases), etc.
 - **Data mining** – clusters, flocks, convoys, hot spots, etc.
- Current research trends revolve around:
 - **Semantically-enriched trajectory management and analytics** (Parent et al. 2013): information about when / where / what
 - **Extreme-scale mobility data processing** (Vouros et al. 2018): voluminous, streaming, disperse information about objects' movement
 - **Mobility data spaces** (Doulkeridis et al. 2023): exchanging data and models among actors (producers/consumers) – the MobiSpaces.eu project



The MobiSpaces Ref. Architecture

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The Data Science Lab @ UniPi.GR

Our research agenda:

- **Extreme-scale mobility data processing**
- **Mobility data analytics at the edge**
- **Time series analytics & forecasting**
- **Data fusion & semantic integration**
- etc.



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